iMX6 Prerequisites

vCompiler

The default shader compiler for iMX6, vCompiler.exe, is part of the VTK (Vivante Tool Kit) provided by Vivante Corporation. The VTK version needs to match exactly the iMX6 hardware version. For further information please check the NXP Semiconductors iMX6 documentation for graphic APIs and driver support information.

After installing vCompiler, please verify that its location has been added to the PATH environment variable. Add manually if necessary.

Revision #1
Created 2023-03-02 05:01:24 UTC by Tsuyoshi.Kato
Updated 2023-03-02 05:01:47 UTC by Tsuyoshi.Kato