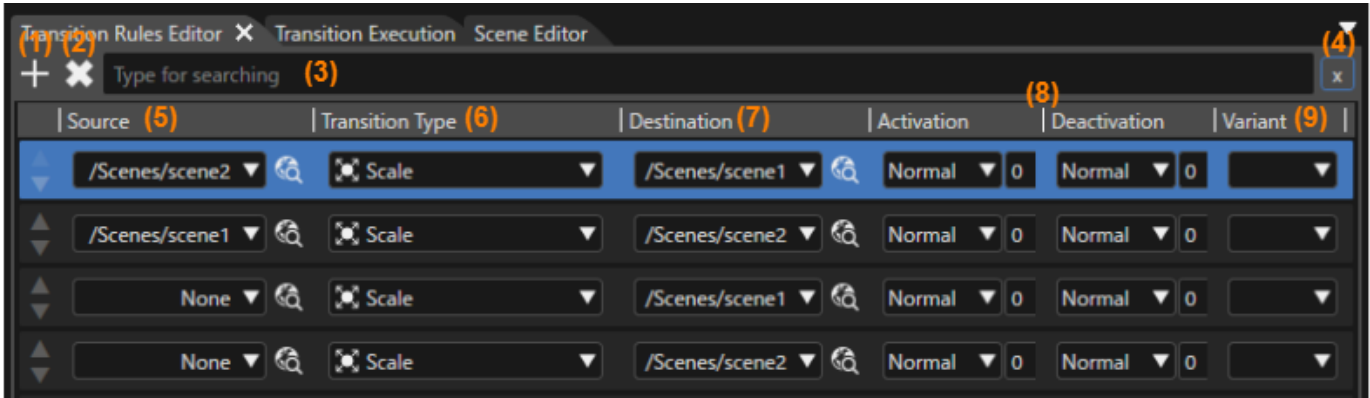


Transition panel

This page describes the panels you can use when configuring and executing transitions.

Transition Rules Editor

The Transition Rule Editor panel can be displayed by checking [View > Transitions > Transition Rules Editor] on the menu bar.

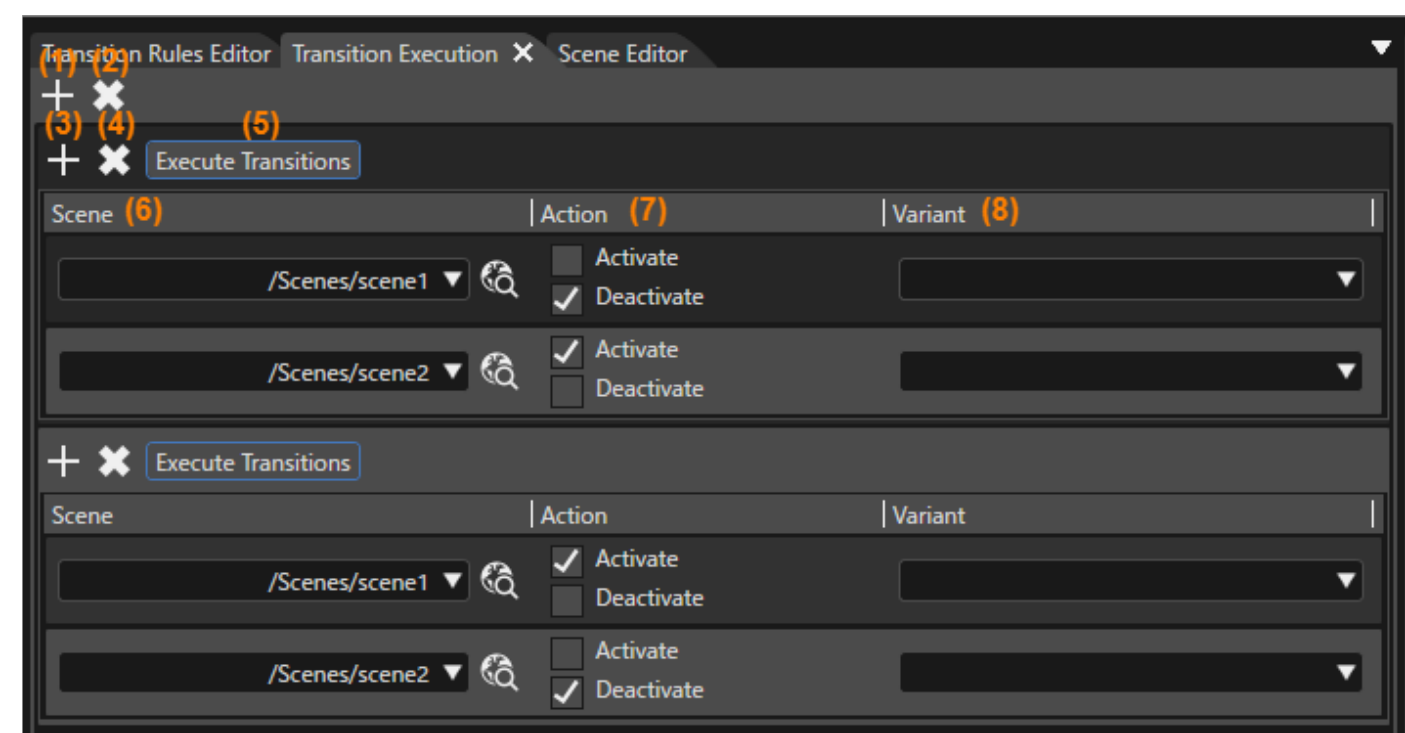


(1)	Add new transition rule: Add a new transition rule.
(2)	Delete transition rule: Deletes the selected transition rule.
(3)	Search: If many transition rules are set, you can enter a search term to narrow down the number of results displayed.
(4)	Clear Search: Delete the search term.
(5)	Source: Set the source of the transition.
(6)	Transition Type: Set the transition type.
(7)	Destination: Set the destination of the transition.

(8)	Activation/Deactivation: Set the activation delay/deactivation delay.
(9)	Variant: Sets the transition rule variant.

Transition Execution

The Transition Execution panel can be displayed by checking [View > Transitions > Transition Execution] on the menu bar.



(6)	Scene: Set the scene to be transitioned.
(7)	Action: Set the action to be taken by the transition. (Activate: Transition to the set scene, Deactivate: Transition from the set scene to another scene)
(8)	Variant: Sets the transition rule variant.

For more information on how to configure transitions, please refer to [Concepts and Use Cases](#) and [Using Transitions](#).