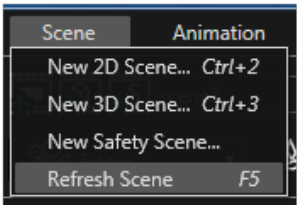
# Refresh a Scene

After certain modifications, it might be required to refresh a scene explicitly to be rendered with updated properties.

For refreshing a scene press F5 or use the menu item "Refresh Scene" from the "Scene" menu or the Toolbar button "Refresh scene".

"Refresh Scene" Menu




"Refresh Scene" Toolbar Item




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Revision #4
Created 2023-02-14 08:53:23 UTC by Tsuyoshi.Kato
Updated 2024-06-07 06:39:05 UTC by Elisabeth Zauner