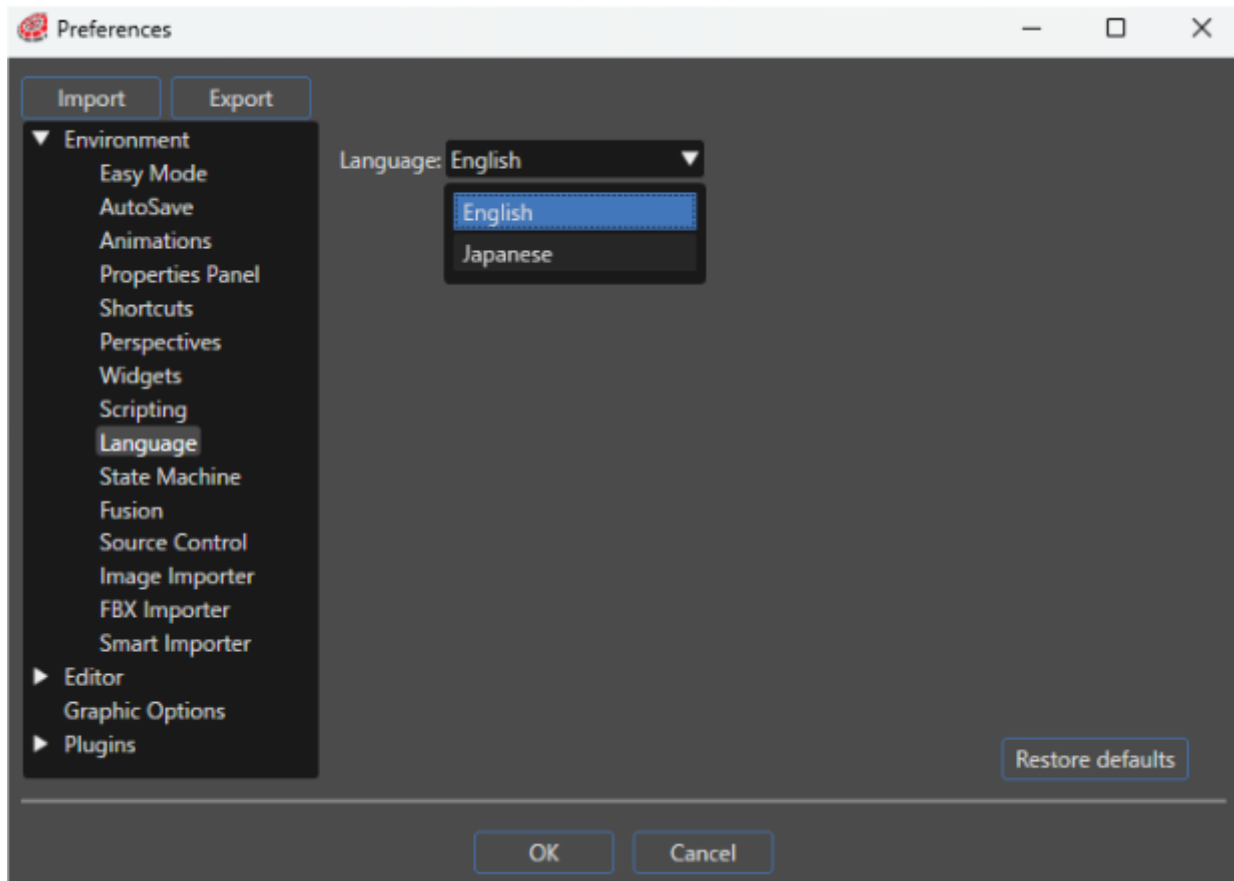


Language

Selecting this option allows you to select either English or Japanese as a displayed language. After selecting either language, restarting Scene Composer manually will switch a displayed language to the specified language.



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