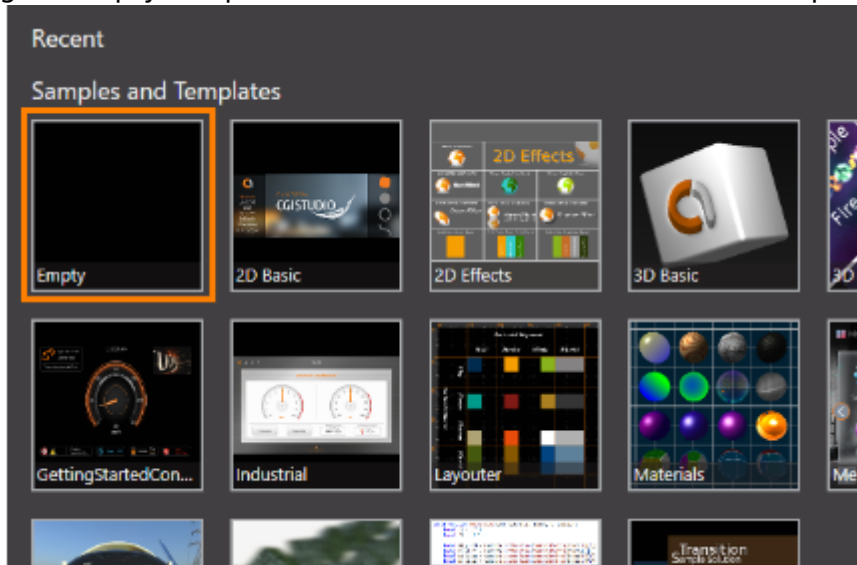


Creating a new Solution

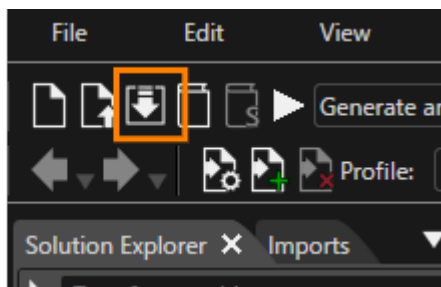
The first step is to create a new solution with Scene Composer. A solution is a project file containing resources for a single project. Selecting a template makes it easy to create a new Solution.

1. Double-click on the Empty template in Samples and Templates.
 - Selecting an Empty template creates a solution based on the template.



2. Click the "Save solution..." icon on the toolbar or use the keyboard shortcut **Ctrl + S**.
 - The Windows "Save As" dialog will be opened, where you can define the location and file name for your solution.

You can also save a your solution via the menu: "File" - "Save Solution" or "File" - "Save Solution as...".



3. In the "Save As" dialog choose a location, enter a suitable filename and click [Save].
 - Your solution will be saved at the specified location.
 - This completes the creation of a new solution.

Revision #9

Created 2023-03-06 06:19:33 UTC by Tsuyoshi.Kato

Updated 2025-11-10 06:36:36 UTC by Tsuyoshi.Kato