IdentifierValueMap

Behaviors that can be used to check for certain keys and values in IdentifierValueMapEvents and execute actions accordingly. Such events are sent from application code to the node or behavior.

Mapped Value Action

Extracts and sends the value from a key-value pair inside an incoming map as value changed event.

Common Properties

Property Name	Type	Description
TargetNode	Candera::AbstractNodePointer	The Node which is modified. If not set, then the node where the behavior is attached to, will be modified.
Keyword	FeatStd::String	Specifies the keyword of the map entry which value should be sent as value changed event.

Advanced Properties

Property Name	Type	Description
Action	Candera::ActionBehaviorArrayProperty	The set of ActionBehaviors that receive the value changed event.

Mapped Key Condition

Checks the key from a key-value pair inside an incoming Identifier Value Map Event.

Common Properties

Property Name	Type	Description
Keyword	FeatStd::String	Specifies the keyword which shall be present in the map.
ValueCondition	Candera::ConditionBehavior	Condition which is checked on the value of matching keyword. The value can be checked by "Check Value Changed".

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