

# Demonstration

## Demo Mode Action

Action to start or end the demo mode.

### Common Properties

| Property Name    | Type                                | Description                                    |
|------------------|-------------------------------------|------------------------------------------------|
| Activate         | bool                                | Activates or deactivates a demo mode           |
| DemoModeExecutor | CgiStudioControl::DemoModeBehavior* | Target demo mode behavior receiving the action |

## Demo Mode Execution

Execution of user input simulation.

### Common Properties

| Property Name     | Type            | Description                                      |
|-------------------|-----------------|--------------------------------------------------|
| ExecutionResource | FeatStd::String | Resource containing the simulation instructions. |
| RestartDelay      | FeatStd::UInt32 | Delay in milliseconds between each repeat loop.  |

## Demo Mode Changed

Condition which reacts on 'activated' or 'deactivated' demo mode.

### Common Properties

| Property Name | Type | Description                                                       |
|---------------|------|-------------------------------------------------------------------|
| Activated     | bool | Condition matches if input is activated (ON) or deactivated (OFF) |

## Demo Mode Check Input type

Condition behavior which reacts on input in respect of whether it is simulated input or not.

### Common Properties

| Property Name  | Type | Description                                                          |
|----------------|------|----------------------------------------------------------------------|
| SimulatedInput | bool | Condition matches if input is simulated (ON) or user generated (OFF) |
| MatchOnHover   | bool | Condition matches in case of hover input (ON) or not (OFF)           |

## Demo Mode Record Action

Action to start or end the demo mode recording.

### Common Properties

| Property Name    | Type                                      | Description                                            |
|------------------|-------------------------------------------|--------------------------------------------------------|
| Activate         | bool                                      | Activates or deactivates a demo mode recording         |
| DemoModeRecorder | CgiStudioControl::DemoModeRecordBehavior* | Target demo mode record behavior receiving the action. |

## Demo Mode Recording

Execution of user input recording.

### Common Properties

| Property Name  | Type            | Description                                   |
|----------------|-----------------|-----------------------------------------------|
| OutputFilePath | FeatStd::String | Location in which the output shall be stored. |