Demonstration

Demo Mode Action

Action to start or end the demo mode.

Common Properties

Property Name	Type	Description
Activate	bool	Activates or deactivates a demo mode
DemoModeExecutor	CgiStudioControl::DemoModeBehavior*	Target demo mode behavior receiving the action

Demo Mode Execution

Execution of user input simulation.

Common Properties

Property Name	Type	Description
ExecutionResource	FeatStd::String	Resource containing the simulation instructions.
RestartDelay	FeatStd::UInt32	Delay in milliseconds between each repeat loop.

Demo Mode Changed

Condition which reacts on 'activated' or 'deactivated' demo mode.

Common Properties

Property Name	Type	Description
Activated	bool	Condition matches if input is activated (ON) or deactivated (OFF)

Demo Mode Check Input type

Condition behavior which reacts on input in respect of whether it is simulated input or not.

Common Properties

Property Name	Type	Description
SimulatedInput	bool	Condition matches if input is simulated (ON) or user generated (OFF)
MatchOnHover	bool	Condition matches in case of hover input (ON) or not (OFF)

Demo Mode Record Action

Action to start or end the demo mode recording.

Common Properties

Property Name	Type	Description
Activate	bool	Activates or deactivates a demo mode recording
DemoModeRecorder	CgiStudioControl::DemoModeRecordBehavior*	Target demo mode record behavior receiving the action.

Demo Mode Recording

Execution of user input recording.

Common Properties

Property Name	Type	Description
OutputFilePath	FeatStd::String	Location in which the output shall be stored.

Revision #3
Created 2024-10-04 08:23:02 UTC by Elisabeth Zauner
Updated 2025-01-17 11:46:15 UTC by Elisabeth Zauner