

Controls 3.9

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New Controls

Android Control

Introduced Android Studio UI element that displays a scene rendered by CGI Studio. It is possible to dispatch events between an android application and CGI Studio application with the 'Android Event Bridge' behavior.

Control Modifications

General

Fixed issues and improved stability and performance of the following behaviors:

- [AnimationActionBehavior](#)
 - [SwitchRangeProcessValueBehavior](#)
 - [TextProcessValueBehavior](#)
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Roll control

The Roll Control now supports Text Style changes. Properties "UnitStyle", "LensStyle" and "ValueStyle" have been added to [Roll](#).

Button Control

A **Selected** property has been added to the Radio Button Control for databinding use-cases.

Text and TextButton

Text and Text Button are now compatible with the [Set Text](#) behavior.

Arithmetic Operation Behavior

Modulo operation has been added to [Arithmetic Operation](#) behavior.

Set Scale Behavior

Fixed an existing issue with z-axis scaling.

Controls Use BitmapBrushColorBlend

All Controls are now using BitmapBrushColorBlend.

Set Layout Size Behavior

- Renamed the Behavior "Set Size" to [Set Layout Size](#)
 - Added Relative/Absolute mode property (Prior it was 'Relative' only)
 - Added Y-Axis scaling
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VideoStream Control (2D and 3D)

Property "Timestamp" and "Source Type" have been added to [VideoStream](#) in 2D and 3D.

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Cover Flow Control

Property "Orientation" has been added to [CoverFlow](#). No solution conversion required (only unnecessary properties "BindableProperty" and "BindableProperty_1" have been removed).
