Control Behaviors 3.8

New Behaviors

The following Behaviors have been added in CGI Studio 3.8:

- Action/Control/SetCulture
- Action/Control/Menu Screen Action
- Action/Control/Page Indicator Action
- Action/Control/Check Culutre Change
- Action/Property/Set Appearance
- Control/Public Property/Blend Mode
- Control/Menu Item
- Control/Menu Screen
- Control/Page Indicator
- Control/Roll
- Control/Transform Mesh2D
- MixedReality/Internal/Poi Metadata Handler
- MixedReality/Poi Configuration
- MixedReality/Poi Manager
- Streaming/Video Stream
- Value Processing/Diagnostics/Frame Measurement
- Value Processing/Smooth Value

Properties

The following Behavior properties have been changed or added:

- PropertyProviderBehavior:
  - Added BlendType
- SizeProcessValueBehavior:
  - AffectXAxis
  - AffectYAxis
  - Mode
  - ScaleVector

Further Changes

- Particle System: Particles are now evenly distributed over the frame update time difference
- ColorActionBehavior and EffectColorBehavior do now support Canvas Text
- EditTextBehavior:
  - Added text scrolling when Input Field has a fixed size
  - Added support for 'Send Value as Event' Behavior

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