

Candera Layout

- In some cases stretch behavior property did not work properly with baseline layout. This has been fixed (CGI1-34195).
 - Fixed an issue in which the layouter sets a position unconditionally and triggers invalidate of layout in 3D (CGI1-35937).
 - Missing layout invalidation for changes of the Scale, Rotation and Pivot Point property in 2D and 3D has been added (CGI1-38529).
 - Scale has been set to 1 for ninepatch images when switching to StretchBehavior None. This has been fixed (CGI1-38533).
 - Clipping was incorrect when a pivot point was set on a child node of a default layouter and the node was downscaled. This has been fixed (CGI1-38530).
 - Rotated nodes which had the size property explicitly set was displaced. This has been fixed (CGI1-38531).
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