

FeatStd TCP/IP reimplementation

The concept of TCP/IP has been reworked. There are two new classes available: `TcpServer` and `TcpClient`. The server can open a port to listen to. A connection to such a server will return a stream which is of type `TcpClient`. The client can then be used for communication. This concept allows multiple connections at the same time with the convenient stream interface. The old `Tcplp` interface is still available and extended by an own socket concept. Using the old functions work completely equal to the old concept. Therefore, only one connection to the server is allowed. After the connection is lost, it cannot be reused. A shutdown is required.

The old `Tcplp` will be deprecated in future version with an upgrade of `Monitor` to the new concept.

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