

Courier V3.4.2

Release Info

- Release Date: September 2017

Changes

- Reimplementation of Default RenderJobStrategy Sorting Operator
 - Integration of 3D layout
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Reimplementation of Default RenderJobStrategy Sorting Operator

RenderJobStrategy::operator() is now implemented as 'strictly less' RenderJobVector::Sort() comparison function over render jobs, according to following criteria (from Courier\Visualization\Renderer.h):

1. Offscreen render jobs before Display render jobs.
2. 2d render jobs before 3d render jobs. (this criteria can be disabled by a new configuraton flag now)
3. Clear render jobs before normal view render jobs.
4. Lower camera sequence number before higher camera sequence number.

Integration of 3D layout

The 3D layout functionality support has been added to courier equal to 2D.

Revision #2

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