

Canvas Changes

Support of new 3D node type: CanvasText

CGIStudio supports the new node [Candera::CanvasText](#). This represents a text node within 3D for a canvas. [Candera::CanvasText](#) supports text styles also known from [Candera::TextNode2D](#).

[Candera::CanvasText](#) supports different text processings e.g. multiline, word wrap, text truncation (incl. custom text) or text alignment.

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