

Candera Transitions

New Default Transition Type

The transition framework now supports triggering of animations that can be defined via [Transitions::Hint](#) parameters.

Reverse Transition

It is now possible to trigger reverse transitions. In case reversible fragments are identified, the already running transition fragments will go reverse, from their current state to their original one. An optional flag has been added to the [Transitions::Rule](#) to specify whether it shall be allowed to reverse a transition or not. Default value is false. A [Transitions::OnReverseTransitionFragment](#) corresponding event notifier has been added.

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