Candera System

Screenshot-Tool

Candera has a tool to create screenshots now. It is currently only available when 3D is enabled and OpenGL (ES) 3.0 is in use. The screenshot tool has an event listener which will be fired as soon as the screenshot is done. For more advanced usages on how to override the behavior, please have a look in the API.

See also:

Diagnostics::ScreenshotTool.

SizeType Datatype

FeatStd::SizeType can now be used as widget property type for 32 and 64 bit targets.

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