

Candera Device

RenderTarget events

RenderTarget now supports attaching listeners for catching events before and after SwapBuffers is called.

RenderDevice::ActivateShader deprecated

RenderDevice::ActivateShader has been deprecated. [Renderer::ActivateShader](#) shall be used instead.

TextBrush Line Spacing in Pixels/Factor of Height

A flag has been added to [TextBrush](#) for line spacing. When this is set to true, line spacing will be in pixels. When this is set to false, line spacing will be a factor by which

[TextRendering::Metrics::lineHeight](#) from [TextRendering::Style::GetMetrics\(\)](#) is multiplied.

See also:

[TextBrush::PixelwiseLineSpacing](#).

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