Candera Device

RenderTarget events

RenderTarget now supports attaching listeners for catching events before and after SwapBuffers is called.

RenderDevice::ActivateShader deprecated

RenderDevice::ActivateShader has been deprecated. Renderer::ActivateShader shall be used instead.

TextBrush Line Spacing in Pixels/Factor of Height

A flag has been added to TextBrush for line spacing. When this is set to true, line spacing will be in pixels. When this is set to false, line spacing will be a factor by which TextRendering::Metrics::lineHeight from TextRendering::Style::GetMetrics() is multiplied.

See also:

TextBrush::PixelwiseLineSpacing.

Revision #2
Created 2023-03-02 01:55:07 UTC by Kanai Tomoaki
Updated 2023-06-13 12:32:52 UTC by Kanai Tomoaki