CGI Studio 3.3.2

- Candera V3.3.2
- Courier V3.3.2
- FeatStd V3.3.2
- Analyzer V3.3.2
- SceneComposer V3.3.2
  - SceneComposer Usability Improvements

Candera V3.3.2

Release Info

- Release Date: March 2017

Deprecated Interfaces

To keep backwards compatibility for any interface change in the public API the old interface has been kept and marked as deprecated. The deprecated interfaces will be removed in future versions. Compiler warnings will be generated when using a deprecated interface through the usage of Candera Macro CANDERA_DEPRECATED_3_3_2.

Interface Changes

No feature changes for 3.3.2 Release.

Courier V3.3.2

Release Info

- Release Date: March 2017

Changes

No feature changes for 3.3.2 Release.

FeatStd V3.3.2

Release Info

- Release Date: March 2017

Interface Changes

No feature changes for 3.3.2 Release.

Analyzer V3.3.2

Release Info

- Release Date: March 2017

Feature Changes

No feature changes for 3.3.2 Release.

SceneComposer V3.3.2

SceneComposer Usability Improvements

Layout Borders

The borders of the grid cells can be visualized in SceneComposer scene editor. The border of every cell of the layouter will be visible as a yellow line. This border is visible if the group is selected or if just one single cell is selected.

Two different secondary borders - the bounding box of the parent node, and the bounding box of the effective node - will be visible, marked with blue, if some values are set (Mantis 8367).

See also:

- CGI Studio 3.3.2 - What's New in SceneComposer User Manual
- General Layout Properties in SceneComposer User Manual

No Displays in "Shareable Component Library" (SCL)

Since this version on, "shareable component library" (SCL) are not allowed to contain any display. The following two scenarios can result:

- If an already created solution does contain any display, the user will be noticed through a specific dialogue.
- If an older imported/converted solution already contains a .scl file with displays, the error will be showed in the Problems panel. In this way, the user will be noticed and will be allowed to correct this situation.

See also:

- Reusable Solution Libraries in SceneComposer User Manual
