

Candera V3.2.2

Release Date: August 2016

To keep backwards compatibility for any interface change in the public API the old interface has been kept and marked as deprecated. The deprecated interfaces will be removed in future versions. Compiler warnings will be generated when using a deprecated interface through the usage of Candera Macro `CANDERA_DEPRECATED_3_2_2`.

- [Candera Engine 2D](#)

Candera Engine 2D

Support Collapsible Nodes in Layout

An additional option "Collapsible" is available in the "Layout" options of every node. When this option is enabled, the node position and/or node size is not taken into account for layout when "Enable Rendering" property of a node is set to "false".

New methods have been added for setting/retrieving of the collapsible flag -
Layouter::SetCollapsible and Layouter::IsCollapsible.
