

Candera/FeatStd CMake Build System Changes

V3.2.0	V3.2.1
CANDERA_MONITOR_CUSTOM_EXPERIMENTS	MONITOR_CANDERA_CUSTOM_EXPERIMENTS
CANDERA_PERFORMANCE_RECORDER_DISABLED	MONITOR_CANDERA_PERFORMANCE_RECORDER_ENABLED
logic has been inverted.	
MONITOR_OMIT_OPENGL_RECORDING	MONITOR_RECORDING_OPENGL_ENABLED
logic has been inverted. Flag were not part of CMake in previous versions.	
MONITOR_OMIT_2D_CALLS_RECORDING	MONITOR_RECORDING_2D_CALLS_ENABLED
logic has been inverted. Flag were not part of CMake in previous versions.	
CANDERA_PERFMON_BUFFERSIZE	MONITOR_CANDERA_PERF_RECORD_BUFFER_SIZE
logic has been inverted. Flag were not part of CMake in previous versions. See also: FeatStd CMake Switches	

Existing monitor settings have been moved from code to CMake settings:

Name	Description	Possible values
MONITOR_RECORDING_OPENGL_ENABLED	Enables or disables OpenGL monitor recordings.	ON/OFF

MONITOR_RECORDING_2D_CALLS_ENABLED	Enables or disables monitoring of 2D driver calls.	ON/OFF
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New CMake variable was added for Candra2D layout clipping:

Name	Description	Possible values
CANDERA_LAYOUT_CLIPPING_ENABLED	Defines whether Candra2D layout clipping (setting a clipping rectangle for every render node) is enabled or not.	ON/OFF

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