Candera Transitions

This version introduces a basic transition framework to Candera to allow activation and deactivation of nodes or scenes using configurable transition fragments based on a set of rules and a request. Currently only fading and switching is supported. For details on how to use the transition framework please refer to PID_app_dev_tutorial_11 on how to use the framework as well as the documentation of the Transitions::TransitionStrategy, which lies at the core of the framework.

Revision #2
Created 2023-03-02 06:05:50 UTC by Kanai Tomoaki
Updated 2023-06-13 23:32:01 UTC by Kanai Tomoaki