

Candera Scripting

This version introduces a scripting language agnostic [base component system](#), as well as an implementation that binds the [Lua scripting language to Candera](#). For an introduction to Lua scripting in [Candera](#), refer to [this section](#).

Revision #2

Created 2023-03-02 06:03:46 UTC by Kanai Tomoaki

Updated 2023-06-13 23:29:46 UTC by Kanai Tomoaki