Scene Composer 3.15.1

New Feature

- Dirty Area Management added
- Bitmap stride information can be configured on asset export

Import feature improvements

- Added new FBX import options
- Improved glTF import
- Smart Importer
  - Added "Freehand dialog background color" to the Smart Importer preferences
  - Adjusted default values for pivot points

Other improvements

- Performance improvements
- Improved connection handling to target when using Text Size Report
- Other minor modifications

Solutions

- Getting Started Controls extension to showcase Core Controls
- Upgraded Post Processing Sample
- Improved 3D Effects Solution

Revision #9
Created 2024-12-19 00:04:50 UTC by Kanai Tomoaki
Updated 2025-04-17 00:35:30 UTC by Kanai Tomoaki