

CGI Studio 3.15

Release Date: November 2024

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General 3.15

This page describes general updates that were made to CGI Studio version 3.15. Other changes are documented in [Candera 3.15](#), [Behaviors 3.15](#) and [Scene Composer 3.15](#).

Professional Edition

CGI Studio is now available in two [editions](#). First, a Professional Edition, which improves the ease of use for solution development by offering Python-based data binding and comes with a prebuilt player. Second, the (now called) Enterprise Edition (only version up to 3.14) is also available, which grants maximum flexibility for HMI solutions.

Tool

- Implemented [CGI Studio Connector](#)

Documentation

- [Enhanced search function](#) to support regular expressions
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Candera 3.15

Added Monotype features

Implemented a function to load font bitmap data into the font engine cache.

Added Mask Support

Added mask support for blur effect.

Behaviors 3.15

New Behaviors

- Orbit Camera Transform
 - Demo Mode Action
 - Demo Mode Execution
 - Demo Mode Changed
 - Demo Mode Check Input type
 - Demo Mode Record Action
 - Demo Mode Recording
 - Mapped Value Action
 - Mapped Key Condition
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Scene Composer 3.15

Import function Improvements

- General import function
 - Support for importing FBX files with multiple animation tracks
 - Original image file retention function
 - FBX can be imported as wireframe mesh
 - Create and set sharable IBL textures when importing glTF files
- Smart Importer
 - Figma Layout support
 - Added a function to set the default value of the FormatText property
 - Improved the font selection dialog
 - Applied custom controls to the Smart Importer dialog
 - Smart Importer dialog improvement

Enhanced 3D function

- Implemented wireframe switching function

Usability Improvements

- Scene tree UI/UX improvement
 - Solution Wizard improvement
 - Enhanced data binding dialog
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