

Courier V3.0.4

3.0.4-1 Message Processing

A new [Courier::ViewPlaceholderReqMsg](#) message and the corresponding [Courier::ViewPlaceholderResMsg](#) have been added to Visualization messages.

These provide a better control of the loading/unloading of the render targets associated with a view. It gives the possibility to keep the render targets uploaded even if no corresponding view is loaded or activated.

3.0.4-2 Input Handling

A new `Courier::InputHandling::InputContext` class has been added, which is the generalize version of [Courier::InputHandling::DisplayInputContext](#) class without the dependency to `Candera::Display`. This gives the possibility to better handle the input for applications which don't handle a display (i.e. simple console/terminal applications)

[Courier::InputHandling::DisplayInputContext](#) has been reworked to inherit from `Courier::InputHandling::InputContext` and also handles the `Candera::Display` and [Courier::InputHandling::DisplayConfiguration](#).

[Courier::InputHandling::InputHandler](#) and [Courier::InputHandling::InputThread](#) have been reworked to use the new `Courier::InputHandling::InputContext` class.

3.0.4-3 Widgets

New interface method [Courier::FrameworkWidget::GetBindingsIterator](#) has been added. For this also a new class [Courier::FrameworkWidget::ConstBindingIterator](#) has been implemented. This gives the possibility to iterate through the bindings of a widget. This can be further used to check various binding data (e.g. the target name to which the binding is bound).

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