

Restructuring Sources

There were 2 major changes in source code organization:

- Decoupling: SCHost projects which produce the SCHost.lib were decoupled from cgi_studio_scenecomposer to a separate repository. Also, some projects were renamed: CommonLib -> Common, SCHostLib -> SCHostApp, SCImporterLib -> MffWriter. The new repository is called cgi_studio_schost and can be configured and build separately to obtain the SCHost.lib required by custom environments that create SCHost.dll files.
 - 2D/3D separation: SCHost can be compiled/built now with only CANDERA_2D_ENABLED or CANDERA_3D_ENABLED, as required by the selected platform.
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