

Interfaces & Namespaces

Interfaces

The [Candera](#) public interfaces are covered by the namespaces [Candera](#) and various subnamespaces of namespace [Candera](#).

All namespaces containing either **Internal** or **Private** in the name cover private namespaces, which are not recommended to be used in any application, as it is not guaranteed that these interfaces remain stable respectively exist in any future release. Changes in any of these private namespaces can be applied without any (prior) notifications.

Namespace Candera

- [Candera Graphic Engine](#)
- [MetaInfo](#)
- [Runtime Type Information](#)
- [Candera Asset Loader](#)
- [Candera Widgets](#)

Namespace Candera::Animation

- [Animation](#)
- [2D Animation Property Setters](#)
- [3D Animation Property Setters](#)

Namespace Candera::Diagnostics

- [Diagnostics](#)

Namespace Candera::DynamicProperties

- [Dynamic Properties](#)

Namespace Candra::Globalization

- [Candra Globalization](#)
- [Culture](#)
- [Localizable](#)

Namespace Candra::Monitor

- [Candra Monitor](#)

Namespace Candra::TextRendering

- [Candra Text Engine](#)

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