Other flags

- **CGICODECHECK_PC_LINT_CONFIG_DIR** sets the full path to the directory containing PC-Lint configuration files.
- **CGICODECHECK_PC_LINT_CUSTOM** enables custom rules for linting.
- **CGICODECHECK_PC_LINT_CUSTOM_CONFIG_PATH** sets the full path to the custom PC-Lint configuration directory.
- **CGICODECHECK_PC_LINT_ENABLED** defines whether or not enabling PC-Lint code checks.
- **CGICODECHECK_PC_LINT_EXECUTABLE_PATH** sets the full path to the PC-Lint executable, NOT to the generated lin.bat.
- **CGIDEVICE_RCARD1_USE_DRW2D** can be used to switch between using the Draw 2D API for DaveHD or using 2D over 2D using OpenGL directly.
- **CGISTUDIO_BUILD_LUA** define whether or not the LUA library is enabled.
- **CMAKE_CONFIGURATION_TYPES** defines a semicolon separated list of supported configuration types: Debug, Release, MinSizeRel and RelWithDebInfo. Anything else will be ignored.
- **CMAKE_INSTALL_PREFIX** sets the install path prefix, prepended onto install directories.
- **CMAKE_VERBOSE_CGISTUDIO_LOG** defines whether or not printing CGI-Studio Cmake debug logs.
- **SCHOST_BASE_PATH** sets the location of cgi_studio_schost.
- **CMAKE_AR** defines path to “ar” (compiler archiver)
- **CMAKE_ASM_FLAGS** defines compilation flags to get support for assembler via compiler
- **CMAKE_BUILD_TYPE** defines the built type (Debug, Release ...)
- **CMAKE_COLOR_MAKEFILE** enables color output when using the Makefile generator
- **CMAKE_LINKER** defines the path for linker
- **CMAKE_MAKE_PROGRAM** defines the path to the native build system
- **CMAKE_NM** defines the path to "nm" (a tool used to examine binary files)
- **CMAKE_OBJCOPY** defines the path to “objcopy" (utility that copies an object file to another)
- **CMAKE_OBJDUMP** defines the path to “objdump” (objdump displays information about one or more object files)
- **CMAKE_PROJECT_NAME** defines the name of the current project
- **CMAKE_SH** defines the path to “sh”
- **CMAKE_SKIP_INSTALL_RPATH** defines whether include or not RPATHs in the install tree
- **CMAKE_SKIP_RPATH** defines whether add or not run time path information
- **CMAKE_STATIC_LINKER_FLAGS** defines the linker flags to be used to create static libraries
- **CMAKE_STATIC_LINKER_FLAGS_DEBUG** defines the flags used by the linker during debug builds
- **CMAKE_STATIC_LINKER_FLAGS_MINSIZEREL** defines the flags used by the linker during release minsize builds

- **CMAKE_STATIC_LINKER_FLAGS_RELEASE** defines the flags used by the linker during release builds
- **CMAKE_STATIC_LINKER_FLAGS_RELWITHDEBINFO** defines the flags used by the linker during Release with Debug Info builds
- **CMAKE_STRIP** defines the path to the “strip” utility (removes inessential information from executable binary programs and object files)
- **CMAKE_TOOLCHAIN_FILE** defines the path to the toolchain file (it contains paths to the utilities to compile, link libraries and create archives, and other tasks to drive the build)
- **CMAKE_VERBOSE_MAKEFILE** defines whether enable or disable verbose output from Makefile builds
- **CMAKE_CXX_FLAGS_DEBUG** defines the CXX debug flags.
- **CMAKE_CXX_FLAGS_MINSIZEREL** defines the CXX Minimum Size Release Flags
- **CMAKE_CXX_FLAGS_RELEASE** defines the CXX release flags.
- **CMAKE_CXX_FLAGS_RELWITHDEBINFO** defines the CXX release with debug info flags.
- **CMAKE_C_FLAGS_DEBUG** defines the C debug flags.
- **CMAKE_C_FLAGS_MINSIZEREL** defines the C minimum size release flags.
- **CMAKE_C_FLAGS_RELEASE** defines the C release flags.
- **CMAKE_C_FLAGS_RELWITHDEBINFO** defines the C release with debug info flags.
- **CMAKE_RC_COMPILER** defines path to the resource compiler.
- **FEATSTD__FILE__** defines the “__FILE__” macro (for some special gcc build it could be set to ‘__BASE_FILE__’)
- **INTEGRITY_OS_PATH** defines the root path to Integrity OS installation.
- **MLC_SIMULATION** defines whether to build or not the project without statemachine and allow direct connection to Matlab.
- **MULTI_TOOLCHAIN_PATH** defines the Root path to MULTI tool chain.
- PKG_CONFIG_EXECUTABLE
- **CMAKE_INT_FLAGS** defines the flags for the Integrate tool.
- **CMAKE_INTEGRATE** defines the path to the Integrate tool (intex.exe).
- **CMAKE_MEM** defines the path to the Gmem tool (gmemfile.exe).

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